

CURRICULUM

Development of entrepreneurship skills through project-based learning methodology

Training programme for young people with various backgrounds aged between 15 and 29 years of age, youth workers, teachers, other professionals and stakeholders

1. Horarium

Total of 34 hours, including:

4 Hours Presentations (Lectures)

30 Hours practice: 1) Group work; 2) Presentations&discussions; 3) Educational visit.

2. Training objectives

2.1 Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.:

- Sense of initiative;
- Project management&long term planning;
- Teamwork;
- Responsibility and flexibility;
- Ability to turn ideas into actions.

2.2 Development of 21-st century skills such as:

- Critical thinking;
- Collaboration;
- Communication;
- Creativity;
- Problem solving;
- Innovation skills.

2.3 Development of Youthpass' key competence 5 (KC5) "Learning to learn", incl.:

- Understanding own learning needs, preferred learning styles and methods;
- Planning learning process, motivation to learn
- Attitude to learning
- Knowing possibilities for learning

2.4 Development of Youthpass' key competence 6 (KC6) "Interpersonal, intercultural, social and civic competences", incl.:

- Intercultural sensitivity
- Attitude towards others and other cultures
- Ability to communicate with others (respecting different points of view),
- Solidarity with local communities
- Respecting values of equality and privacy.

2.5 Enhanced personal growth and social inclusion.

3. Training modules (M)

3.1 M 1: ENTREPRENEURSHIP AS A BEHAVIORAL ATTITUDE;

3.2 M2: ENTREPRENEURSHIP: AN IDEA AND AS A CREATIVITY
EXPRESSION

3.3 M3: ENTREPRENEURSHIP AS BUSINESS CONCEPT;

3.4 M4: ENTREPRENEURSHIP: FROM BUSINESS CONCEPT TO BUSINESS
PLAN

MODULE 1 ENTREPRENEURSHIP AS A BEHAVIORAL ATTITUDE

Theme	Expected results/Developed skills	Horarium
1.1 Energizers/ice-breakers/Programme presentation	-Enhanced group dynamics; Collaboration; Communication; Creativity; Ability to communicate with others (respecting different points of view), Non-violent communication; Critical thinking; -(KC5) “Learning to learn”: Understanding own learning needs and preferred learning styles and methods: Planning learning process, Motivation to learn; Attitude to learning; Knowing possibilities for learning.	2 hours Group work
1.2 Presentation and discussion: “Entrepreneurship in XXI-th century and the social responsibility side of making a business” – Key-note Speaker & Discussion	- Development of Youthpass’ key competence 7 (KC7) “Entrepreneurship”, incl.: Sense of initiative; Responsibility and flexibility; Ability to turn ideas into actions; - Enhanced personal growth and social inclusion; - Critical thinking; Creativity; Problem solving; Innovation skills.	1 hour Lecture
1.3 Educational game: “Vero Tea(m)”. Creativity in education and business.	-Development of Youthpass’ key competence 7 (KC7) “Entrepreneurship”, incl.: Sense of initiative; Project management; Teamwork; Responsibility and flexibility; Ability to turn ideas into actions. -Development of Youthpass’ key competence 6 (KC6) “Interpersonal, intercultural, social and civic competences”, incl.: Intercultural sensitivity; Attitude towards others and other cultures; Solidarity with local communities; Respecting values of equality and privacy.	1 hour Group work
1.4 Educational game: “Dialogue versus monologue” Presentation of PBL methodology	-Development of Youthpass’ key competence 7 (KC7) “Entrepreneurship”, incl.: Sense of initiative; Project management; Teamwork; Long term planning; Responsibility and flexibility; Ability to turn ideas into actions. -Critical thinking; Collaboration; Communication; Creativity; Problem solving.	1.5 hours Group work
TOTAL HOURS:		5.5 hours incl. 1 Hour Lectures; 4.5 hours Practice

**MODULE 2 ENTREPRENEURSHIP: AN IDEA AND AS A CREATIVITY
EXPRESSION**

Theme	Expected results/Developed skills	Horarium
2.1 Game-based learning for entrepreneurs: realizing entrepreneurs in games. Forming groups/generating ideas/performing (Practical workshop I&II)	-Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: Sense of initiative; Teamwork; Responsibility and flexibility; Ability to turn ideas into actions. -Development of Youthpass' key competence 6 (KC6) "Interpersonal, intercultural, social and civic competences", incl.: Intercultural sensitivity; Attitude towards others and other cultures; Ability to communicate with others (respecting different points of view), non-violent communication; Solidarity with local communities; Respecting values of equality and privacy.	3 hours Group work
2.2 Group-based learning for entrepreneurs: reflection of group work in art. Presentation of groups learning results.	- Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: Sense of initiative; Responsibility and flexibility; Ability to turn ideas into actions; - Enhanced personal growth and social inclusion; - Critical thinking; Creativity; Problem solving; Innovation skills.	1,5 hours Group work
TOTAL HOURS:		4.5 hours, incl. 4.5 hours Practice

MODULE 3 ENTREPRENEURSHIP AS BUSINESS CONCEPT

Theme	Expected results/Developed skills	Horarium
3.1 Group-based learning for entrepreneurs: Structuring the entrepreneurs problem /generating questions / implementing information research. (Practical workshop III)	<ul style="list-style-type: none"> - Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: Sense of initiative; Project management; Teamwork; Long term planning; Responsibility and flexibility; Ability to turn ideas into actions. -Enhanced group dynamics; Collaboration; Communication; Creativity; Ability to communicate with others (respecting different points of view), Non-violent communication; Critical thinking; 	1.5 hours Group work
3.2 Team-based learning for entrepreneurs: generating feasible solutions of entrepreneurs challenges. Generating strategies and business plans. Performing SWOT analysis of business idea. Presentation and reflection (Practical workshop V&VI)	<ul style="list-style-type: none"> - Critical thinking; Collaboration; Communication; Creativity; Problem solving; Innovation skills. - Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: Sense of initiative; Project management; Teamwork; Long term planning; Responsibility and flexibility; Ability to turn ideas into actions. 	2.5 hours Group work 0.5 hours Presentation/Discussion
3.3 "Digitalization and innovations: challenges and opportunities to youth entrepreneurship"	<ul style="list-style-type: none"> - Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: Sense of initiative; Project management; Teamwork; Long term planning; Responsibility and flexibility; Ability to turn ideas into actions. 	1.5 hour Lecture&Discussion
3.4 Educational visit to "Sofia Tech Park": Visiting innovative laboratories; Presentations on	<ul style="list-style-type: none"> -Development of Youthpass' key competence 7 (KC7) "Entrepreneurship", incl.: 	2 hours Educational visit

	<p>Sense of initiative; Responsibility and flexibility; Ability to turn ideas into actions. -Critical thinking; Creativity; Problem solving; Innovation skills.</p>	
TOTAL HOURS:		<p>7.5 hours incl. 1.5 Hours Lecture; 6 hours Practice</p>

MODULE 4 ENTREPRENEURSHIP: FROM BUSINESS CONCEPT TO BUSINESS PLAN

Theme	Expected results/Developed skills	Horarium
4.1 “How to finance my business idea: from bank loans to crowdfunding” Lecture&Discussion	-Development of Youthpass’ key competence 7 (KC7) “Entrepreneurship”, incl.: Sense of initiative; Teamwork; Responsibility and flexibility; Ability to turn ideas into actions.	1.5 hours Lecture
4.2 Educational Game “Entrepreneurship through PBL”	- Development of Youthpass’ key competence 7 (KC7) “Entrepreneurship”, incl.: Sense of initiative; Responsibility and flexibility; Ability to turn ideas into actions; -Become aware of entrepreneurship topics: 1. Generating a business idea; 2. Market research - gathering information about the future market of the product/service that will be offered; opportunities and challenges; 3. Institutional and procedural steps for starting a business; 4. Finding and gathering a financing; 5. Finding resources - materials, human capital, etc.; 6. Mission, vision and goals of the business; 7. Marketing strategy; 8. Business ethics; 9. Corporate social responsibility; 10. Patent and copyright of the newly created product.	4 hours Group work 1 hour presentations and discussions
TOTAL HOURS:		6.5 hours incl. 1.5 Hour Lecture; 5 hours Practice

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Co-funded by the
Erasmus+ Programme
of the European Union

This project is co-funded by the Erasmus+ Programme of the European Union.